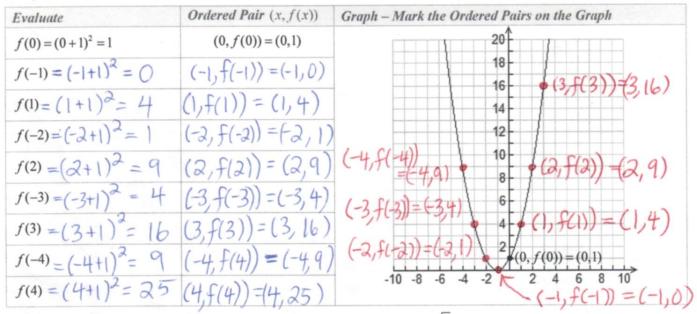
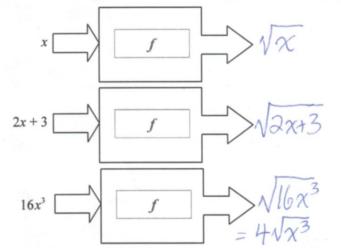
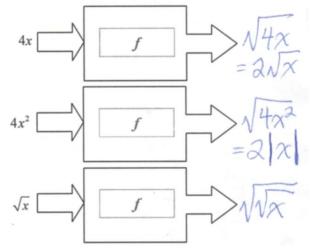
## SUPER SKILLS REVIEW SOLUTIONS

1. Complete the following table for  $f(x) = (x+1)^2$ . The first row is done for you.



2. Complete the following function machine diagrams for the function  $f(x) = \sqrt{x}$ . Simplify if possible.



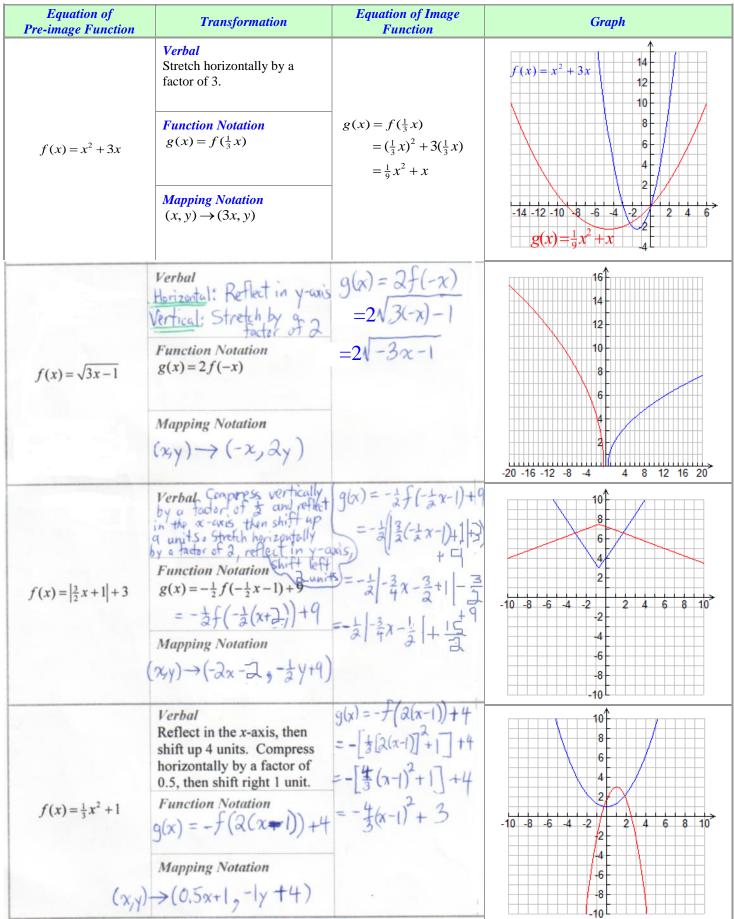


3. Complete the following table. The first row is done for you.

Pre- image	Transformation	Transformation in Mapping Notation	Image	Graph
(1,5)	Stretch vertically by a factor of 2.	$(x, y) \rightarrow (x, 2y)$	(1,10)	-10 -8 -6 -4 -2 -2 4 6 8 10 -10 -8 -6 -4 -2 -2 - 2 4 6 8 10 -10 -8 -6 -4 -2 -2 - 2 4 6 8 10

Pre- image	Transformation	Transformation in Mapping Notation	Image	Graph
(1,5)	Stretch horizontally by a factor of 2.	$(\chi,\gamma) \rightarrow (\Im\chi,\gamma)$	(2,5)	-10 -8 -6 -4 -2 -2 4 6 8 10 -10 -8 -6 -4 -2 -2 -2 4 6 8 10 -10 -8 -6 -4 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2
(1,5)	Translate to the right 3 units.	(x,y)→(x+3,y)	(4,5)	10 <sup>1</sup> pre-image 8 6 2 -10 -8 -6 -4 -2 -2 -10 -8 -6 -6 -6 -6 -6 -6 -6 -6 -7 -2 -10 -8 -6 -4 -2 -2 -10 -8 -6 -4 -2 -2 -4 -6 -6 -6 -6 -6 -6 -6 -6 -6 -6
(1,5)	Translate down 4 units.	$(x, y) \rightarrow (x, y)$	4) (1,1)	-10 -8 -6 -4 -2 -2 -2 4 6 8 10 -10 -8 -6 -4 -2 -2 -2 4 6 8 10 -10 -8 -6 -4 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2
(1,5)	<ul> <li><i>Horizontal</i></li> <li>Stretch by a factor of -2.</li> <li>Translate 3 units left</li> <li><i>Vertical</i></li> <li>Reflect in the <i>x</i>-axis.</li> <li>Translate up 2 units.</li> </ul>	$(x,y) \rightarrow$ (-2x-3, -y+2)	(-5, -3,	10 8 6 4 2 -10 -8 -6 -4 -2 2 4 6 8 10 -2 -10 -8 -6 -4 -2 -2 -10 -8 -6 -8 -10 -2 -10 -8 -6 -4 -2 -2 -10 -8 -6 -4 -2 -2 -10 -8 -6 -4 -2 -2 -10 -8 -6 -4 -2 -2 -2 -10 -8 -6 -4 -2 -2 -10 -8 -6 -4 -2 -2 -8 -6 -4 -2 -2 -8 -6 -4 -2 -2 -8 -6 -8 -10 -8 -6 -4 -2 -2 -8 -6 -8 -10 -8 -6 -4 -2 -2 -8 -6 -8 -10 -8 -10

## 4. Complete the following table. The first row is done for you.



5. Complete the following table. The first row is done for you.

Pre-image Function	Image Function	Horizontal Stretch or Compression that produces the Image function	Vertical Stretch or Compression that produces the Image function
		Horizontal stretch by a factor of $\sqrt{3}$ .	Vertical compression by a factor of 1/3.
$f(x) = x^2$	$g(x) = \frac{1}{3}x^2$	$g(x) = f\left(\frac{1}{\sqrt{3}}x\right)$	$g(x) = \frac{1}{3}f(x)$
		$(x,y) \to (\sqrt{3}x,y)$	$(x,y) \to (x,\frac{1}{3}y)$
		Hovizontal Compression by a factor of 3	Vertical Stretch by a Factor of 3
f(x) =  x	g(x) =  3x	q(x) = f(3x)	g(x) =  3x  = 3 x  = 3f(x)
		$(\chi, \chi) \rightarrow (\exists \chi, \chi)$	$(\chi, \gamma) \rightarrow (\chi, 3\gamma)$
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Hovizontal compression by g factor of $\frac{1}{5}$ g(x) = $125x^3 = (5x)^3 = f(5x)$	Vertical stretch by a factor of 125
$f(x) = x^3$	$g(x) = 125x^3$	$g(x) = 125x^3 = (3x)^2 = f(5x)$	g(x) = 125f(x)
		$(\chi, \chi) \longrightarrow (\pm \chi, \chi)$	$(\chi, \chi) \rightarrow (\chi, 125\chi)$
		Horizontal compression by a factor of to	Vertical stretch by a factor of NID g(x) = NIUX = NIONX = NIOF(x)
$f(x) = \sqrt{x}$	$g(x) = \sqrt{10x}$	g(x) = f(10x)	
		$(\chi,\chi) \rightarrow (to\chi,\chi)$	$(x,y) \rightarrow (x, \sqrt{10}y)$

6. What conclusions can you draw from the table in question 5?

We can conclude that in each case considered, it was possible to produce the image function by using both vertical and horizontal stretches or compression. In addition, it appears that vertical stretches can also be viewed as

norizontal compressions and vice versa. 7. The following table lists the approximate accelerations due to gravity near the surface of the Earth, moon and sun.

Earth	Moon	Sun	
9.87 m/s <sup>2</sup>	$1.62 \text{ m/s}^2$	$2.74 \times 10^2 \text{ m/s}^2$	

The data in the above table lead to the following equations for the height of an object dropped near the surface of each of the celestial bodies given above. In each case, h(t) represents the height, in metres, of an object above the surface of the body t seconds after it is dropped from an initial height  $h_0$ .

Earth	Moon	Sun	
$h(t) = -4.94t^2 + h_0$	$h(t) = -0.81t^2 + h_0$	$h(t) = -1.37 \times 10^2 t^2 + h_0$	

In questions (a) to (d), use an initial height of 100 m for the Earth, 25 m for the moon and 1000 m for the sun.

- (a) On the same grid, sketch each function.
- (b) Explain how the "moon function" can be transformed into the "Earth function."
- (c) Consider the graphs for the Earth and the sun. Explain the physical meaning of the point(s) of intersection of the two graphs.
- (d) State the domain and range of each function. Keep in mind that each function is used to model a physical situation, which means that the allowable values of t are highly restricted.

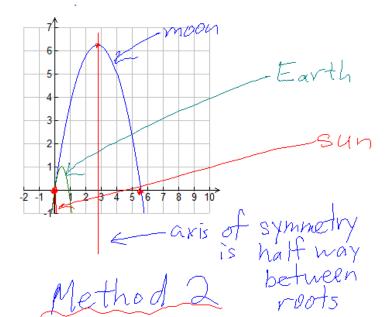
(a) 
$$h_{1}(t) = -1.37 \times 10^{2} t^{2} + 1000$$
  
 $h_{1}(t) = -4.44t^{2} + 1000$   
 $h_{1}(t) = -0.81t^{2} + 2.55$   
 $-4.44t^{2} - 1000$   
 $h_{2}(t) = -1.37 \times 10^{2} t^{2} + 1000$   
 $h_{3}(t) = -1.37 \times 10^{2} t^{2} + 1000$   
 $h_{3}(t) = -1.37 \times 10^{2} t^{2} + 1000$   
 $h_{2}(t) = -1.37 \times 10^{2} t^{2} + 1000$   
 $h_{2}(t) = -1.37 \times 10^{2} t^{2} + 1000$   
 $D = 2 t \in \mathbb{R} \mid 0 \le h \le 10003$   
 $R = 2h \in \mathbb{R} \mid 0 \le h \le 10003$   
 $R = 2h \in \mathbb{R} \mid 0 \le h \le 10003$   
 $For domain, we need to find t
 $at which h = 0$   
 $\therefore -1.37 \times 10^{2} t^{2} + 1000 = 0$   
 $\therefore t^{2} = \frac{+10000}{t! 37 \times 10^{2}} = 2.7$$ 

## (e) Let a represent acceleration due to gravity, $v_0$ represent initial velocity, t represent time and h(t) represent height

above the "ground" at time *t*. Then, the function  $h(t) = -\frac{a}{2}t^2 + v_0 t$  can be used to describe the height above the "ground" of a person who jumps up from the surface of a body, at a time *t* after the initial jump. A typical human

can jump vertically with an initial velocity of about  $\frac{1}{35}$  m/s, which on the Earth would result in a jump about 1 m high. How high would a typical human be able to jump on the moon? If the surface of the sun were solid, how high would a typical human be able to jump on the sun?

m=moon  $b_{m}(t) = -0.81t^{2} + 45$ S=SUM h. (t) = -1.37×10 t2+4.5



/autind roots

Moon To find the max height reached Method 1 Find vertex by completing the square

ib) Calculate value half may between rosts ("t-value" for axis of symmetry) (cs Substitute this value into the equation