# UNIT 3 – INTERSECTIONS OF LINES AND PLANES

UNIT 3 – INTERSECTIONS OF LINES AND PLANES	1
<b>VECTOR EQUATIONS OF LINES IN</b> $\mathbb{R}^2$	2
SCALAR EQUATION OF LINES IN $\mathbb{R}^2$	4
EQUATIONS OF LINES IN $\mathbb{R}^3$	6
VECTOR AND SCALAR EQUATIONS OF PLANES	8
CALCULATING DISTANCES FROM POINTS/LINES/PLANES TO POINTS/LINES/PLANES	12
INTERSECTIONS OF LINES AND INTERSECTIONS OF LINES AND PLANES	17
A LITTLE BIT OF VECTOR THEORY THAT HELPS ANALYZE THE INTERSECTION OF PLANES	
LINEAR COMBINATION OF VECTORS	19
LINEAR INDEPENDENCE OF VECTORS	<u>19</u>
LINEAR DEPENDENCE AND LINEAR INDEPENDENCE IN $\mathbb{R}^2$ and $\mathbb{R}^3$	19
Simple Test for Linear Independence in $\mathbb{R}^3$	19
INTERSECTIONS OF PLANES AND SYSTEMS OF LINEAR EQUATIONS	20
IMPORTANT EXERCISE	21
USING MATRICES TO PERFORM GAUSSIAN ELIMINATION AND GAUSS-JORDAN ELIMINATION	
INTRODUCTION	24
WHAT IS A MATRIX?	
How are Matrices used to Solve Systems of Linear Equations?	
ELEMENTARY ROW OPERATIONS AND HOW THEY CORRESPOND TO THE METHOD OF ELIMINATION	
Elementary Row Operations	
Corresponding Operations in Method of Elimination	
Solution to Example from Previous Page using Elementary Row Operations	
Solution to Example from Previous Page using Standard Approach	
IMPORTANT TERMINOLOGY	
<u>Gaussian Elimination</u>	<u>25</u>
Gauss-Joraan Elimination	
EXAMPLE	
Solution	<u>20</u>

## VECTOR EQUATIONS OF LINES IN $\mathbb{R}^2$



By solving for x and y individually, By solving for the parametert, we obtain the <u>PARAMETRIC EQUATIONS</u>, we obtain the SYMMETRIC of the line EQUATION of the line: t=x-1 and  $t=\frac{y-5}{(f_{\pm})}$  $\chi = 1 + t$ y===-=t  $\frac{x-1}{1} = \frac{y-\frac{5}{2}}{(-\frac{1}{2})}$ direction vector Summary 1 numbers/ OP is equal to OP. plus some scalar multiple of d Po(xoi))  $: \overrightarrow{OP} = \overrightarrow{OP} + t\overrightarrow{d}, t \in \mathbb{R}$  $\overline{d} = (d_1, d_2)$  $(x,y) = (x_0, y_0) + t(d_1, d_2) + \epsilon R$ P(x,y) Tx O A VECTOR EQUATION of l > (x,y) = (x,y) + t(d, da), tER A SET OF PARAMETRIC  $x = \chi_0 + td_1$ EQUINTIONS of l  $y = y_c + td_2$ · (d, d2) is any vector parallel to l' A SYMMETRIC EQUATION  $\frac{\chi - \chi_0}{d_1} = \frac{\gamma - \gamma_0}{d_2}$ · It's called a direction vector • Its components are called direction numbers Note Vector, parametric and symmetric equations depend on the choice of a point on the line and a direct on vector for the line. Since there are an infinite number of such choices, there are an infinite number of - vector equations (or parametric or symmetric) for any given line. Homework: p.245-247 # 2,3,4,5,8,9,11,12,15,18

# Scalar Equation of Lines in $\mathbb{R}^2$

 $\overrightarrow{P.P} = \overrightarrow{OP} - \overrightarrow{OP}$ P(xoito) lr  $\vec{n} = (n_1, n_2)$  $= (\chi, \gamma) - (\chi_o, \gamma_o)$ = (x-x, y-y) PoP is a direction vector for l p(x,y)Let n'be a NORMAL VECTOR to l (n'll). X C  $\vec{n} \perp l$  $\vec{n} \perp \vec{P} \cdot \vec{P}$  $\vec{n} \cdot \vec{n} \cdot \vec{P} \vec{P} = 0$  $(n_1, n_2) \cdot (x - x_0, y - y_0) = 0$  $n_1(x - x_0) + n_2(y - y_0) = O$  $h_1\chi - h_1\chi_0 + h_2\gamma - h_2\gamma_0 = O$  $n_{1}x + n_{2}y - n_{1}x_{0} - n_{2}y_{0} = 0$ If we let A=n, B=na and C=-nixo-nayo, we obtain the familiar Cartesian (scalar) equation of a line,  $A_{\chi} + B_{\chi} + C = O$ Note: If an equation of a line is given in the form Ax+By+(=0, then the vector (A, B) is normal (perpendicular) to the line.

Example Find a scalar (Cartesian) equation of the line through  $P_{0}(6, -3)$  with normal  $\vec{n} = (2, 3)$ . Solution 1 (First Principles) P.P = OP - OP =(x,y)-(6,-3)=(x-6, y+3) ° n L Pop  $\pi \pi = (2,3)$ in Pop =0 (2,3) · (x-6, y+3) = 0 . 2x+3y-3=0 is a scalar equation of the line / Solution 2 (A Much Easier Method) Investigation Let Po(xo, yo, zo) be a point in R<sup>3</sup> and let P(x, y, z) represent a general point in R<sup>3</sup>. " n=(2,3) is normal to the line ". a Cartesian equation of the line is of the form Let  $\vec{n} = (n_1, n_2, n_3)$  be 2x+3y+C=Operpendicular to PoP=(x-xo,y-yo,z-Zo), " (6,-3) lies on the line Then n. BP=0. (26)+3(-3)+C=Oa) What equation is generated by using no PoP = 0 ? : 3+C=0 : C=-3 (b) Does the equation generate a line in R<sup>3</sup> or some other geometric object? equation of the line // Explain Homework: pp. 251-252 #1, 2, 3d, 4, 5, 6cd, 7b, 9b, 10

### EQUATIONS OF LINES IN R<sup>3</sup>

As we have already learned, there is no such thing as a Cartesian equation of a line in R<sup>3</sup>. A Cartesian equation in R3 describes a PLANE. Therefore, to describe lines in R<sup>3</sup> we ARE FORCED TO RESORT to VECTOR METHODS. Since we have already developed vector equations for lines in  $\mathbb{R}^2$ , it is only necessary to state the results for  $\mathbb{R}^3$ . VECTOR EQUATIONS FOR LINES IN R<sup>3</sup> Let & represent any line in  $\mathbb{R}^3$ , If  $\overline{d} = (d_1, d_2, d_3)$  is a direction vector for l and  $P_{o}(x_{o}, y_{o}, z_{o})$  is a point on l, then  $(t \in \mathbb{R})$  $(\chi, \gamma, z) = (\chi_0, \gamma_0, z_0) + t(d_1, d_2, d_3) \int Equations$ (D)Z 3  $x = x_0 + td_1$ Parametric Equations  $y = y_0 + t da$  $z = z_0 + t d_3$  $\frac{\chi - \chi_0}{d_1} = \frac{\gamma - \gamma_0}{d_2} = \frac{Z - Z_0}{d_3} \quad \text{Symmetric Equations}$  $(d_1 \neq 0, d_2 \neq 0, d_3 \neq 0)$ 

Example.  
Do the equations 
$$(x_{1}y, z) = (2, 0, 9) + r(-1, 5, 2)$$
 and  $\int represent (x, y, z) = (3, 1, 1) + s(1, -5, -2)$   
describe the some (ine  $\int$   
Solution: "the direction vectors  $(-1, 5, 2)$  and  $(1, -5, -2)$   
are parallel, the two equations MIGHT  
represent the same (ine.  
Now rewrite one of the equations in parametric form:  
 $x = 3 + s$   
 $y = 1 - 5s$   
 $z = 1 - 2s$   
We know that  $(2, 0, 9)$  lies on the first (ine. If  
it lies on the second line, it must satisfy the above  
parametric equations:  
 $2 = 3 + s \implies s = -1$   
 $0 = 1 - 5s \implies s = -5$   
 $9 = 1 - 2s \implies s = -4$   
Since it is impossible for s to simultaneously  
equal two or more different values, we must (conclude that  $(2, 0, 9)$  Does Not lie on the second line.  
Therefore, the two equations cannot describe the same line.  
Homework: pp. 256-258 #1, 2c, 3c, 4, 6, 7, 8, 9, 10, 11, 12, 14, 15

# VECTOR AND SCALAR EQUATIONS OF PLANES

Review A line is completely determined by 1) Two distinct points OR Q A point and a direction vector Planes A plane is completely determined by 1) Three non-collinear points that lie on the plane @ <u>One point</u> on the plane and fixes location of plane Two non-collinear (linearly independent) direction vectors determine the slant? of the plane Vector Equations of Planes Let d'and e be non-collinear (linearly independent) vectors and let Po(xo, yo, zo) represent a point. Also, let P(x, y, z) represent ANY point on the plane determined by d, e and Po. "P.P. lies on the plane and d and e are linearly independent, PoP can be written as a linear combination of d'ande i.e.  $\overrightarrow{P_{P}P} = \overrightarrow{sd} + \overrightarrow{te}$ 

 $P_{P} = sd + t\vec{e}$ : OP-OP = sd+te : OP = OPo + sd+te  $(x,y,z) = (x_0,y_0,z_0) + s(d_1,d_2,d_3) + t(e_1,e_2,e_3)$ Summary A vector equation of the plane through Po(xo, yo, zo) and with non-collinear direction vectors of and e is (SER, tER) OP = OP + sd + te  $\underbrace{or}(x, y, z) = (x_0, y_0, z_0) + s(d_1, d_2, d_3) + t(e_1, e_2, e_3)$ Parametric Equations By solving for x, y and z, we obtain the parametric equations (SER, ÉER)  $\chi = \chi_0 + sd_1 + te.$  $y = y_0 + sd_2 + te_2$  $Z = Z_0 + Sd_3 + te_3$ 

# Questions

1. Explain why it is not possible to write symmetric equations of planes in R<sup>3</sup>.

2. Explain a procedure for Finding Cartesian (scalar) equations of planes.

Cartesian (Scalar) Equations of Planes

Let Trepresent the plane shown at the right and let n represent a vector perpendicular to the plane (i.e. a normal vector).

↑n=(n, na, n3) Since n is a ·Po(xo,yo,zo), 41 - P(x,y,z)

normal vector, n' is perpendicular to any vector on Tr'and to any line on TT.

Since Po and P both lie on the plane T, · P.P lies on Tr " n is perpendicular to every vector on TT in I PoP : n.P.P = 0  $(n_1, n_2, n_3) \cdot (x - x_0, y - y_0, z - z_0) = 0$  $n_1 \chi - n_1 \chi_0 + n_2 \gamma - n_2 \gamma_0 + n_3 z - n_3 z_0 = 0$  $n_{1}x + n_{2}y + n_{3}z - n_{1}x_{0} - n_{2}y_{0} - n_{3}z_{0} = 0$ If we let A=n, B=n2, C=n3 and D=-nixo-nayo-n3Zo, we obtain the familiar equation Ax + By + Cz + D = D. However, THIS IS NOT AN EQUATION OF A LINE. Since the points Po and P can be anywhere on T, Ax+By+Cz+D=O DESCRIBES A PLANE!!

Summary. An equation of the form  $A_{X+}B_{Y+}C_{Z+}D = O$ describes a PLANE in R.ª. The vector (A, B, C) is a normal for the plane. Such an equation is called a CARTESIAN or SCALAR EQUATION of a plane . Solution 2 Example As shown in solution 1, Rewrite the equation n= (3, 3, -3) is a normal (x, y, z) = (0, 1, 3) + s(-2, 3, 1) + t(1, 0, 1)

Os a scalar equation of a plane.

# Solution 1

- ": (-2,3,1) and (1,0,1) are direction vectors for the plane,
- $\vec{n} = (-2,3,1) \times (1,0,1)$ = (3,3,-3) is a normal for the plane
- is of the form

3x + 3y - 3z + D = 0 (0,1,3) lies on the plane 3(0) + 3(1) - 3(3) + D = 0  $\therefore D = 6$   $\therefore 3x + 3y - 3z + 6 = 0$  is a scalar equation ofthe plane (dividing both) sides by 3 yields the equation x + y - z + 2 = 0 Solution 2 As shown in solution 1,  $\vec{n} = (3, 3, -3)$  is a normal for the plane. Let P(x, y, z) represent any point on the plane and Pa represent (0,1,3), which lies on the plane. Then  $P_0 \vec{P} \perp n$   $\vec{n} \cdot P_0 \vec{P} = 0$   $\vec{n} \cdot 3x + 3y - 3 - 3z + 9 = 0$ is a scalar equation of the plane

Honework pp.279-281 #1,2,3,46,56c,66c,76de, 8 ace, 10, 11, 13, 14 PP. 285-288 #2,4,5ef,6b,7bd,8,9,10,11

# CALCULATING DISTANCES FROM POINTS/LINES/PLANES TO POINTS/LINES/PLANES



Also 
$$|\overline{AP_o}| = \sqrt{(1)^2 + 0^2 + 1^2}$$
  
 $= \sqrt{2}$   
 $= \sqrt$ 

To show that l, and la Do NL-i intersect, we attempt to find the  
intersection of l, and la.  
Rewrite each equation in parametric form:  
li x = 1+t la; x = 2s  
y = t y = 1-s  
z = t z = s  
If there were 2 point of intersection, at the point distance  
1+t = 2s, t = 1-s, t = s  

$$\therefore 2s - t = 1$$
 (D)  
 $s + t = 1$  (D)  
 $s - t = 0$  (D)  
(D) + (D) 2s = 1  
 $\therefore s = \frac{1}{2}$   
Substitute in (D) we obtain  
 $t = \frac{1}{2}$   
Substituting in (D) we obtain  
 $LS_{r}=2(\frac{1}{2}) - \frac{1}{2} = 1 - \frac{1}{2} = \frac{1}{2} \neq 1 = R.S.$   
 $\therefore l_{1}$  and  $l_{2}$  are skew lines  
(D)  $\vec{d}_{1} = (1,1,1)$  and  $\vec{d}_{2} = (2,1,1)$  are direction vectors for  $h \cdot l_{2}$  respectively  
 $\therefore h = d_{1} \times d_{2} = (2,1,-3)$  is perpendicular to  $l_{1}$  and  $l_{2}$   
 $A_{1}(1,0,0)$  lies on  $l_{1}$  and  $A_{2}(0,1,0)$  lies on  $l_{2}$   
 $\therefore$  distance between =  $|proj_{1} = A_{1}A_{2}|$  absolute volue  
 $= \frac{|A_{1}A_{2} \cdot n|^{2}}{|n|}$  absolute volue  
 $= \frac{|A_{1}A_{2} \cdot n|^{2}}{|n|}$ 

---

Example 4 - Distance between a Point and a Plane Find the distance from A(2,2,2) to the plane x+y+z=1. Solution: The plane x+y+z=1 has x-intercept 1, y-intercept 1 and z-intercept 1. (A triangular (0,0,1) PORTION of the plane is \* A(2,2,2) shown in the diagram.) (0,1,0) Y Let X represent the point (1,0,0) (4, 2, 4) (X can be any point on the plane, i.e. any point that satisfies the equation) Remarks Remember Then  $AX = (\pm, \pm, \pm)^{-}(2, 2, 2)$ that these are Position vectors Not points 1 Also,  $\vec{n} = (1, 1, 1)$  is a normal for the plane. The distance from A to the plane is the projection of AX onto any vector perpendicular to the plane. Homework distance = | proj\_AX · p.252 # 12 p.258 # 15 Questions 1, 3, 4, 5, 6 on = lAX · nl the next page  $|\vec{n}|$ · p.287 # 15  $\frac{|-\frac{1}{4}-\frac{3}{2}-\frac{1}{4}|}{\sqrt{|^{2}+|^{2}+|^{2}}}$ • p. 313 #11 5

**B** 1. Find a normal for each line.

- (a)  $\frac{2x}{OP} 5y = 1$  (b) (x-2, y) = r(3, -1)(c)  $\frac{OP}{OP} = (1, 0, -1) + s(2, 0, 1)$ (d)  $\frac{x-2}{3} = 2 - y = \frac{z+1}{5}$
- 2. Calculate the cross product  $\vec{u} \times \vec{v}$  for the given vectors. (a)  $\vec{u} = (1, 0, 5), \vec{v} = (-2, 7, 1)$ (b)  $\vec{u} = (2, 3, -1), \vec{v} = (0, 2, 5)$
- Find the distance from the point (0, 4, 1) to each of the following lines.
  - (a) the line  $\overrightarrow{OP} = (1, 0, 5) + r(-1, 0, 1)$
  - (b) the line x = 4 2s, y = 3 + s, z = 5s(c) the line  $\frac{1-x}{2} = \frac{y+1}{3} = \frac{z-1}{4}$
- 2 3 4
  4. The method of Example 1 can be applied to find the distance from a
  - point to a line in the plane.
    - (a) Give the coordinates of one point, call it point X, on the line l: x = 3 + s, y = 1 3s.
    - (b) For the point A(1, -2) find the magnitude of the projection of  $\overrightarrow{AX}$  on the direction vector (1, -3) of the line *l*.
    - (c) Draw a graph showing points A and X, the line l, and the projection of  $\overrightarrow{AX}$  on l.
    - (d) On the graph label the perpendicular distance from A to l as D.
    - (e) Use the Pythagorean Theorem to calculate *D*, the distance from the point *A* to the line *l*.
- 5. Using the method of Question 4, find the distance from the point (-1, 5) to each line in the plane.
  - (a) the line x = 2 5t, y = 3t
  - (b) the line  $\overrightarrow{OP} = (4, 2) + r(-1, 1)$
  - (c) the line  $\frac{x-2}{3} = 4 y$
- **6.** It is also possible to find the distance from a point to a line in the same plane using a normal to the line and a point on the line.
  - (a) Find a normal  $\vec{n}$  to the line 2x 3y = 5.
  - (b) Choose one point, call it X, on the line 2x 3y = 5.
  - (c) Draw a graph showing the line 2x 3y = 5, its normal  $\vec{n}$ , the point X, and the point A(3, 1).
  - (d) Find the magnitude of the projection of  $\overline{AX}$  on  $\vec{n}$ .
  - (e) What is the connection between the quantity found in (d) and the perpendicular distance from the point *A* to the line *l*?



 $\mathbf{3.} \quad \mathbf{3.} \quad \mathbf{3.} \quad \mathbf{5.} \quad \mathbf{5.$ 

#### Answers to Questions 3 to 6

INTERSECTIONS OF LINES AND INTERSECTIONS OF LINES AND PLANES

Intersections of Lines Lines Lines are Lines are parallel are Parallel But and coincident not parallel Not coincident ► infinite number of points of and intersect <u>zero</u> points of intersection atexactly intersection one point l, Lines <u>zero</u> points of intersection dre SKEW ·la (non-porallel and non-intersecting Intersection of a Line and a Plane Line lies on plane Line D intersects number of Paints of intersection plane at Line is paralle EXACTLY to plane -> 2 points of infe one point. >zero

Example 1 Investigate the points Example 2 of intersection of the lines li and la (a) Show that there is no point for li: (x,y,z)=(2,1,0)+s(1,3,7) of intersection of the line  $l_{a}: \frac{x-3}{5} = \frac{y+3}{-4} = \frac{4-z}{-2}$  $\frac{x-2}{3} = \frac{y+5}{1} = \frac{z-6}{8}$  and the Solution: plane 5x+y-2z+2=0Solution: (b) Find the points) of intersection (if any) of the (ine  $\frac{x-2}{1} = \frac{y+1}{-2} = \frac{z+3}{-5}$  and the plane 3x+19y-7z-8=0 Solution Homework: p.263 # 3,4cde, 5, 7,9, 10,15,16 p. 292 # Ide, 2, 3, 4, 6, 8, 9cd, 10aef, 11, 12

### A LITTLE BIT OF VECTOR THEORY THAT HELPS ANALYZE THE INTERSECTION OF PLANES

### **Linear Combination of Vectors**

If  $\vec{v} = a_1\vec{u}_1 + a_2\vec{u}_2 + \dots + a_n\vec{u}_n$  then  $\vec{v}$  is said to be a *linear combination* of  $\vec{u}_1, \vec{u}_2, \dots, \vec{u}_n$ . For example, the vector  $\vec{v} = 3\hat{i} + 4\hat{j} - 5\hat{k}$  is a linear combination of  $\hat{i}, \hat{j}$  and  $\hat{k}$ .

### Linear Independence of Vectors

The vectors  $\vec{u}_1, \vec{u}_2, ..., \vec{u}_n$  are said to be *linearly independent* if the only linear combination of the vectors that produces the zero vector  $(\vec{0})$  is  $0\vec{u}_1 + 0\vec{u}_2 + \dots + 0\vec{u}_n$ . That is, if  $a_1\vec{u}_1 + a_2\vec{u}_2 + \dots + a_n\vec{u}_n = \vec{0}$ , then  $a_1 = 0, a_2 = 0, \dots, a_n = 0$ . Vectors that are *not* linearly independent are said to be *linearly dependent*.

## Linear Dependence and Linear Independence in $\mathbb{R}^2$ and $\mathbb{R}^3$

Vector Space	Maximum Number of Linearly Independent Vectors in any Set of Vectors	Geometric Significance	Diagrams
$\mathbb{R}^2$	2	<ul> <li>Linearly independent vectors are <i>non-parallel</i></li> <li>Linearly dependent vectors are <i>parallel</i></li> </ul>	
$\mathbb{R}^3$	3	<ul> <li>Linearly independent vectors are <i>non-coplanar</i></li> <li>Linearly dependent vectors are <i>coplanar</i></li> </ul>	

### Simple Test for Linear Independence in $\mathbb{R}^3$

The vectors  $\vec{u}, \vec{v}$  and  $\vec{w}$  in  $\mathbb{R}^3$  are *linearly independent* (non-coplanar) if and only if  $\vec{u} \times \vec{v} \cdot \vec{w} \neq 0$ . That is, the vectors  $\vec{u}, \vec{v}$  and  $\vec{w}$  in  $\mathbb{R}^3$  are *non-coplanar* if and only if the *triple scalar product is non-zero*. (Alternatively,  $\vec{u}, \vec{v}$  and  $\vec{w}$  in  $\mathbb{R}^3$  are *coplanar* if and only if  $\vec{u} \times \vec{v} \cdot \vec{w} = 0$ .)

**Proof:** (This proof is left up to you. It is straightforward if you understand the dot product and cross product.)

## INTERSECTIONS OF PLANES AND SYSTEMS OF LINEAR EQUATIONS



## Important Exercise

Complete the following table. Two rows have been done for you.

	Diagram	Type of Intersection	Nature of Normals	Example Linear System
		No intersection. The planes are parallel and distinct.	The normals are parallel but the planes do not have any common points.	x + 2y + 3z = 4 (1) 2x + 4y + 6z = 9 (2)
Two Planes	Z O y planes are coincident			
	y planes intersect in a line			
	2 planes are coincident, the other parallel: no intersection			
	3 planes are parallel and distinct; no intersection			
	normais copianar; no intersection			
	Æ			
Three	two planes are parallel and distinct, the other crossing: no common intersection			
1 unes	3 planes are coincident;			
	A			
	two planes are coincident; the other crossing; intersection: a line			
	H			
	normals coplanar; intersection: a line			
	normals are not parallel intersection: a point	The three planes intersect at a single point (type IV).	The normals are <b>non-coplanar</b> . Therefore, the triple scalar product of the normals is non-zero. $\vec{n_1} \times \vec{n_2} \cdot \vec{n_3} \neq 0$	x + y - 3 = 0 (1) y + z + 5 = 0 (2) x + z + 2 = 0 (3)

(i) <u>Prediction using Normals</u> $\vec{n}_1 = (1, 2), \vec{n}_2 = (3, 6) = 3\vec{n}_1$ $\vec{n}_1 \parallel \vec{n}_2, \text{ but } 11 \neq 3(4)$ $\vec{n}_1 \parallel \vec{n}_2, \text{ but } 11 \neq 3(4)$ $\vec{n}_1 \parallel \vec{n}_2, \text{ but } 11 \neq 3(4)$ $\vec{n}_2 \parallel \vec{n}_2 \mid \vec{n}$	(i) <u>Prediction using Normals</u>	(i) Prediction using Normals
(ii) Method of Elimination $3 \times 0$ , $3 \times + 6y = 12$ (3) 3 - 2, $0 = 1$ , which is absurd. Therefore, the system is INCONSESTENT.	(îi) Method of Elimination	(ii) Method of Elimination
(9) $\chi + 2\gamma = 4$ (1) $3\chi + 5\gamma = 11$ (2) $\chi - \gamma = 1$ (3) <u>Solution:</u> (1) Prediction using Normals	(h) $\chi + 2\gamma = 4$ (b) $3\chi + 5\gamma = 11$ (2) $2\chi + 4\gamma = 10$ (3) <u>Solutions</u> (i) <u>Prediction using Normals</u>	
(ii) Method of Elimination	(i) Method of Elimination	

### USING MATRICES TO PERFORM GAUSSIAN ELIMINATION AND GAUSS-JORDAN ELIMINATION

#### **Introduction**

Although the method of elimination of the previous section works very well, it tends to be long and tedious. In particular, it is extremely tiresome having to copy all the literal coefficients (i.e. the x's, y's and z's) from one line to the next. Since mathematicians always strive to strip away all but the essential details, a method has been devised that allows us to solve systems of linear equations *without* having to write the literal coefficients at all! This approach requires the use of *matrices*, which are introduced in the next section.

#### What is a Matrix?

A *matrix* (plural *matrices*) is a rectangular array of *elements* (or *entries*) set out by rows and columns. Matrices are used to store numbers (or any other mathematical objects) in rows and columns for a variety of different applications including transformations, graph theory and solving systems of equations. The diagrams below should help to bring this rather abstract discussion into the realm of tangibility.



In general, an "*m* by *n*" matrix (written  $m \times n$ ) consists of *m* rows and *n* columns. In any matrix *A*, the entry (element) found in row *r* and column *s* is denoted  $a_{rs}$ .

### How are Matrices used to Solve Systems of Linear Equations?

Consider the following	Prediction using Normal Vectors of the Planes Corresponding to the Equations		
system of linear equations:	There is no pair of parallel normals. Thus, the system may have a <i>unique solution</i> , <i>an infinite number of solutions</i> or <i>no solution</i> .		
x + 2y + 3z = 4  (1)	$n_1 \times n_2 \cdot n_3$		
2x - y + 4z = -7 (2)	$=(1,2,3)\times(2,-1,4)\cdot(3,-14,1)$		
	$=(11,2,-5)\cdot(3,-14,1)$		
3x - 14y + z = -48  (3)	= 0		
	Since the triple scalar product is zero, the normal vectors must be <i>coplanar</i> (linearly dependent).		
	Therefore, the system has <i>no solutions</i> or <i>an infinite number of solutions</i> (Type III).		

The first step in using a matrix to solve such a system is to write the *augmented matrix* of the system. The augmented matrix of a linear system consists entirely of the *numerical coefficients* of the system, written in the same order as they appear in the equations. Thus, the augmented matrix for the above system is written as follows:

(1	2	3	4
2	-1	4	-7
3	-14	1	-48)

Note that the first column contains the numerical coefficients of x, the second column contains the numerical coefficients of y, the third column contains the numerical coefficients of z and the fourth column contains the constant coefficients from the right hand side of each equation.

Expressing the system of linear equations in this much more compact form has several advantages. First, by relieving us of the tedium of copying the literal coefficients from one line to the next, it allows us to find solutions much more quickly. Second, it allows us to focus entirely on the essential details, which frees us from the pitfall of wasting time on irrelevant information. Finally, this approach lends itself much more easily and neatly to automation (i.e. using a computer or electronic calculator to solve a linear system).

### Elementary Row Operations and how they Correspond to the Method of Elimination

There are operations that can be performed on the rows of an augmented matrix that correspond exactly to the steps performed when using the system of elimination. These operations are summarized in the following table.

Elementary Row Operations	Corresponding Operations in Method of Elimination
1. Any row can be multiplied or divided by a non-zero constant.	<b>1.</b> Both sides of an equation can be multiplied or divided by a non-zero constant.
<ol> <li>Any row can be replaced by the sum or difference of that row and a multiple of another row.</li> <li>Any two rows can be interchanged (swapped).</li> </ol>	<ol> <li>A multiple of an equation can be added to or subtracted from any other equation.</li> <li>Two equations can be interchanged (swapped).</li> </ol>

Solution to Example from Previous Page using	Solution to Example from Previous Page using Standard Approach
Elementary Row Operations	x + 2y + 3z = 4 (1)
$\begin{pmatrix} 1 & 2 & 3 & 4 \end{pmatrix}$	2x - y + 4z = -7 (2)
2 -1 4 -7	3x - 14y + z = -48 (3)
$\begin{pmatrix} 3 & -14 & 1 \\ -48 \end{pmatrix}$	(1) × -2 + (2), $-5y - 2z = -15$ (4)
$\begin{pmatrix} 1 & 2 & 3 & 4 \end{pmatrix}$	$(1) \times -3 + (3), \qquad -20y - 8z = -60$ (5)
$-2\mathbf{R}_1 + \mathbf{R}_2 \rightarrow 0  -5  -2  -15$	$(4) \times 4 - (5), \qquad 0z = 0  (6)$
$-3R_{1} + R_{3} \rightarrow \begin{pmatrix} 0 & -20 & -8 \\ -60 \end{pmatrix}$ $4R_{2} - R_{3} \rightarrow \begin{pmatrix} 1 & 2 & 3 & 4 \\ 0 & -5 & -2 & -15 \\ 0 & 0 & 0 & 0 \end{pmatrix}$	Since the equation $0z = 0$ has an infinite number of solutions, we can let $z = t$ and write parametric solutions for x and y. By substituting $z = t$ into equation (4), we obtain $y = -\frac{2}{5}t + 3$ . By substituting the parametric expressions for y and z into equation (1), we obtain $x = -\frac{11}{5}t - 2$ .
	Summarizing, we conclude that the planes $r + 2y + 3z = 4$ (1)
The final row of this matrix corresponds to the equation $0z = 0$ , which of course, has an infinite number of solutions. <i>The rest of the</i>	2x - y + 4z = -7 (2) 3x - 14y + z = -48 (3)
solution is shown on the right hand side of	intersect in a line with parametric equations
this table.	$x = -\frac{11}{5}t - 2$
	$y = -\frac{2}{5}t + 3$
	z = t

# Important Terminology

### Gaussian Elimination

*Gaussian elimination* is a matrix method for solving systems of linear equations. It involves the use of elementary row operations to transform a matrix into a form in which the *entries in the lower triangular portion (below the main diagonal) are all zeros*. A matrix in this form is said to be in *row-echelon form*. Once the matrix is in row-echelon form, *back substitution* needs to be performed to calculate the required values. In the example below, for instance, the third

row of the row-echelon matrix corresponds to the equation  $p_3 z = l_3$ , which produces the solution  $z = \frac{l_3}{p_2}$ . To calculate y,

this value of z must be substituted into the equation corresponding to the second row. Finally, to calculate x, the values of y and z are substituted into the equation corresponding to the first row.

$\begin{pmatrix} a_1 & a_2 & a_3 & k_1 \\ b_1 & b_2 & b_3 & k_2 \\ c_1 & c_2 & c_3 & k_3 \end{pmatrix}$	$\begin{pmatrix} m_1 & m_2 & m_3 & l_1 \\ 0 & n_2 & n_3 & l_2 \\ 0 & 0 & p_3 & l_3 \end{pmatrix}$
<i>Before</i> applying	<i>After</i> applying
Gaussian elimination	Gaussian elimination

#### **Gauss-Jordan Elimination**

Gauss-Jordan elimination is a variation of Gaussian elimination. In Gauss-Jordan elimination, elementary row operations are applied until all entries are zero except those in the main diagonal, which are all one. A matrix in this form is said to be in *reduced row-echelon form*. The main advantage of Gauss-Jordan elimination over Gaussian elimination is that back substitution is not required.



#### **Example**

Use Gauss-Jordan elimination to solve the given system of three linear equations in three unknowns. Before racing ahead and burying your head in the world of elementary row operations, pause for a moment to interpret the given system as the intersection of three planes in  $\mathbb{R}^3$ . Before you perform even a single elementary row operation, you should know whether the system represents type I, II, III or IV intersection.

x + y + 2z = 8 (1) -x - 2y + 3z = 1 (2) 3x - 7y + 4z = 10 (3)

#### **Solution**

There is no pair of parallel normals, so we can proceed directly to calculating the triple scalar product.	Augmented	$ \begin{array}{c c} \mathbf{R}_{1} - 7\mathbf{R}_{3} \rightarrow \begin{pmatrix} 1 & 0 & 0 & 3 \\ 0 & -1 & 0 & -1 \\ \mathbf{M} & & 0 & 0 & 1 & 2 \end{array} $
$n_1 \times n_2 \cdot n_3$ = (1,1,2) × (-1,-2,3) · (3,-7,4) = (7,-5,-1) · (3,-7,4) = 52 $\neq 0$ Therefore, the normal vectors of the three planes are non- coplanar, which means that we should expect a unique solution (type IV, planes intersect at a single point).	$R_{2} + R_{1} \rightarrow \begin{pmatrix} 1 & 1 & 2 &   & 8 \\ 0 & -1 & 5 &   & 9 \\ 0 & -10 & -2 &   & -14 \end{pmatrix}$ $R_{2} + R_{1} \rightarrow \begin{pmatrix} 1 & 0 & 7 &   & 17 \\ 0 & -1 & 5 &   & 9 \\ 0 & 0 & 52 &   & 104 \end{pmatrix}$ $R_{3} \div 52 \rightarrow \begin{pmatrix} 1 & 0 & 7 &   & 17 \\ 0 & -1 & 5 &   & 9 \\ 0 & 0 & 1 &   & 2 \end{pmatrix}$	$-R_{2} \rightarrow \begin{pmatrix} 1 & 0 & 0 & 3 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 2 \end{pmatrix}$ This final matrix is in reduced row- echelon form. Clearly, it corresponds to the equations x = 3 $y = 1$ $z = 2By substituting these values into each ofthe original equations, we find that eachequation is satisfied.$

**Homework** 

**p. 301:** #6, 7, 8, 9 **p. 309:** #7, 8, 9